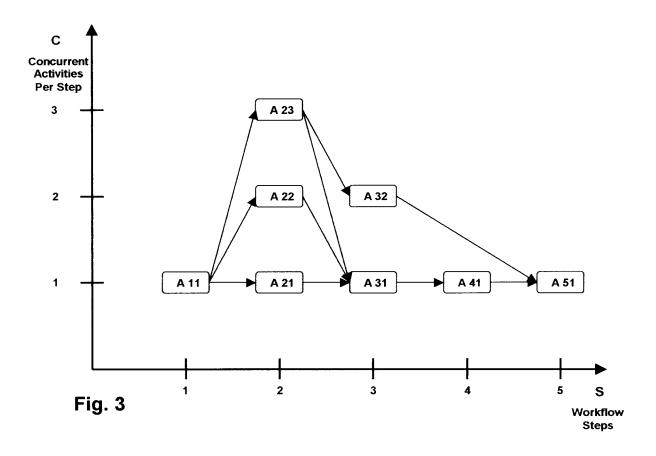


#define PROCESS_STEPS 5 #define MAX_STEP_DEPTH 3

BOOL Activity[PROCESS_STEPS][MAX_STEP_DEPTH]={

TRUE, FALSE, FALSE, TRUE, TRUE, TRUE, FALSE, TRUE, FALSE, TRUE, FALSE, FALSE);

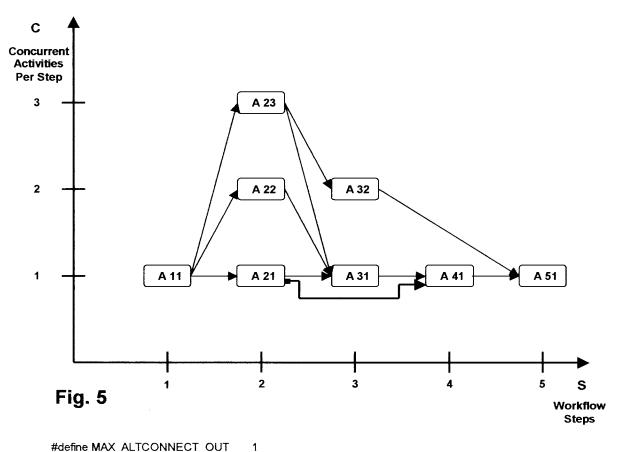
Fig. 2



```
#define MAX_CONNECT_OUT 3
```

```
int ConnectOut[PROCESS_STEPS-1][ MAX_STEP_DEPTH][ MAX_CONNECT_OUT][2]=
              1, 0,
                                 1, 2,
                                                   // Output connections of Activity 11 with array indexes 0,0
                        1, 1,
             -1,-1,
                       -1,-1,
                                -1,-1,
                                                   // Activity 12 does not exist
             -1,-1,
                       -1,-1,
                                -1,-1,
                                                    // Activity 13 does not exist
              2, 0,
2, 0,
2, 0,
3, 0,
                                                   // Output connections of Activity 21 with array indexes 1,0
                       -1,-1,
                                -1,-1,
                       -1,-1,
                                -1,-1,
                                                   // Output connections of Activity 22 with array indexes 1,1
                       2, 1,
                                -1,-1,
                                                   // Output connections of Activity 23 with array indexes 1,2
                                                    // Output connections of Activity 31 with array indexes 2,0
                       -1,-1,
                                -1,-1,
              4, 0,
                                                   // Output connections of Activity 32 with array indexes 2,1
                       -1,-1,
                                -1,-1,
             -1,-1,
                       -1,-1,
                                -1,-1,
                                                    // Activity 33 does not exist
              4, 0,
                                                   // Output connections of Activity 41 with array indexes 3,0
                       -1,-1,
                                -1,-1,
             -1,-1,
                                                    // Activity 42 does not exist
                       -1,-1,
                                -1,-1,
             -1,-1,
                                                   // Activity 43 does not exist
                      -1,-1,
                                -1,-1
   };
```

Fig. 4

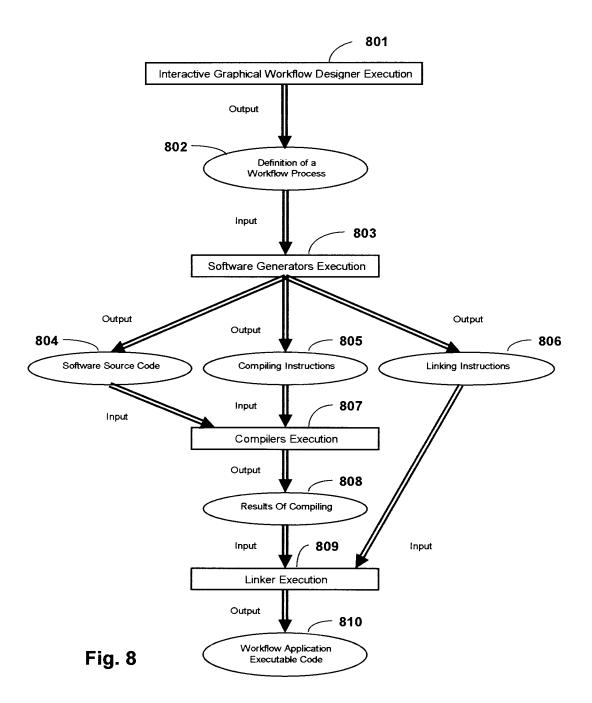


```
int AltConnectOut[PROCESS_STEPS][ MAX_STEP_DEPTH][ MAX_ALTCONNECT_OUT][2]=
   {
                      // Alternative output connection of Activity 11 with array indexes 0,0 does not exist
             -1,-1,
                      // Activity 12 does not exist
             -1,-1,
             -1,-1,
                      // Activity 13 does not exist
                      // Alternative output connection of Activity 21 with array indexes 1,0
             3, 0,
             -1,-1,
                      // Alternative output connection of Activity 22 with array indexes 1,1 does not exist
                      // Alternative output connection of Activity 23 with array indexes 1,2 does not exist
             -1,-1,
             -1,-1,
                      // Alternative output connection of Activity 31 with array indexes 2,0 does not exist
                      // Alternative output connection of Activity 32 with array indexes 2,1 does not exist
             -1,-1,
             -1,-1,
                      // Activity 33 does not exist
             -1,-1,
                      // Alternative output connection of Activity 41 with array indexes 3,0 does not exist
             -1,-1,
                      // Activity 42 does not exist
             -1,-1,
                      // Activity 43 does not exist
             -1,-1,
                      // Alternative output connection of Activity 51 with array indexes 4,0 does not exist
                      // Activity 52 does not exist
             -1,-1,
             -1,-1
                      // Activity 53 does not exist
   };
```

Fig. 6

```
GUID dummyGUID={0L, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0};
GUID ActivityGUID[PROCESS_STEPS][ MAX_STEP_DEPTH]=
   Guid00,
                  dummyGUID,
                                 dummyGUID,
   Guid10,
                  Guid11,
                                  Guid12,
   Guid20,
                                  dummyGUID,
                  Guid21,
   Guid30,
                  dummyGUID,
                                  dummyGUID,
   Guid40,
                  dummyGUID,
                                 dummyGUID
```

Fig. 7



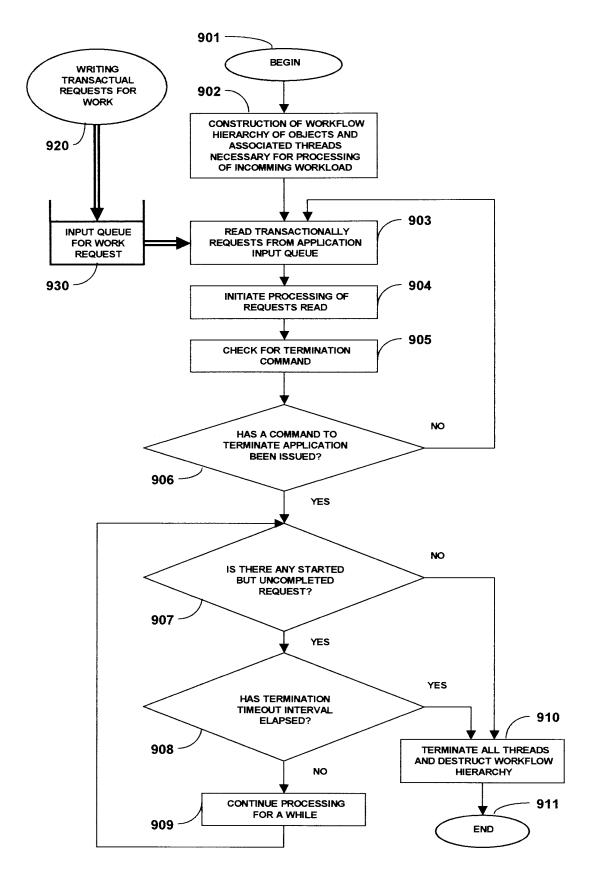
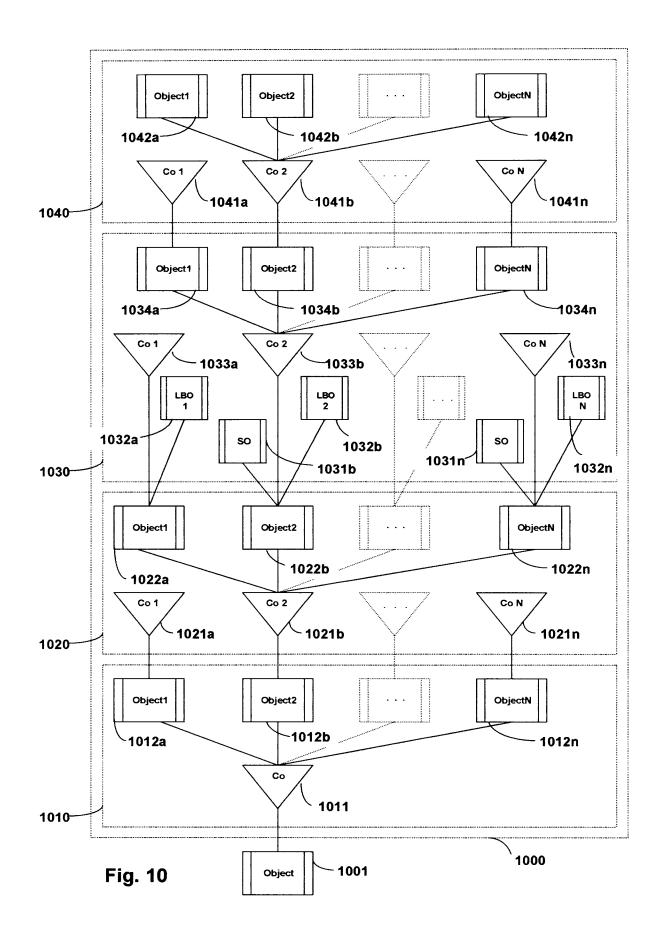


Fig. 9



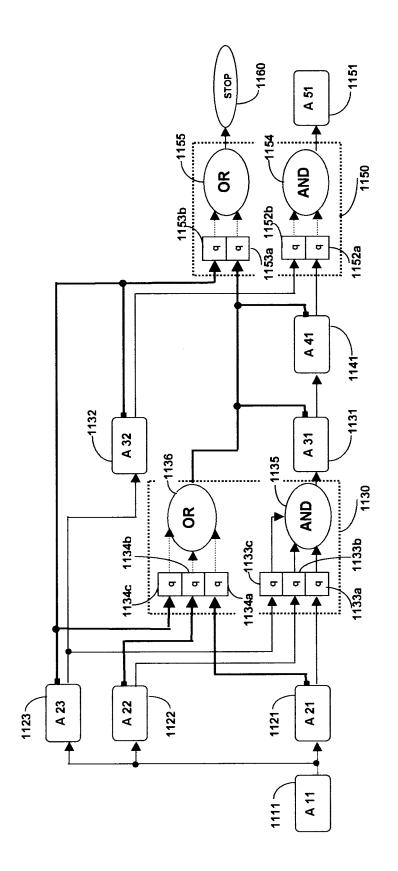
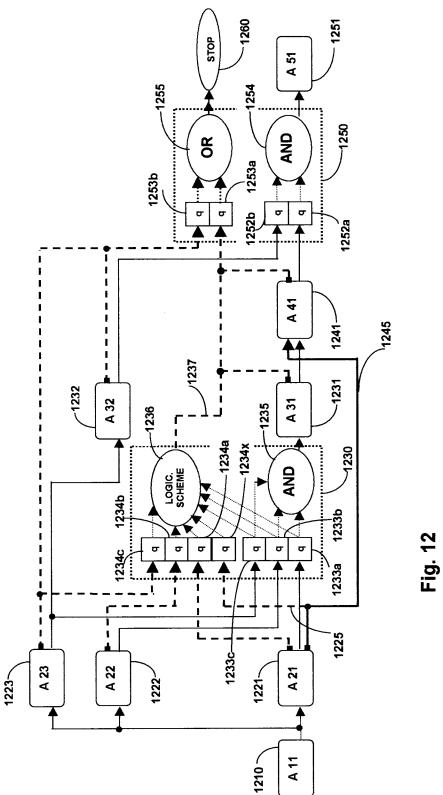


Fig. 11



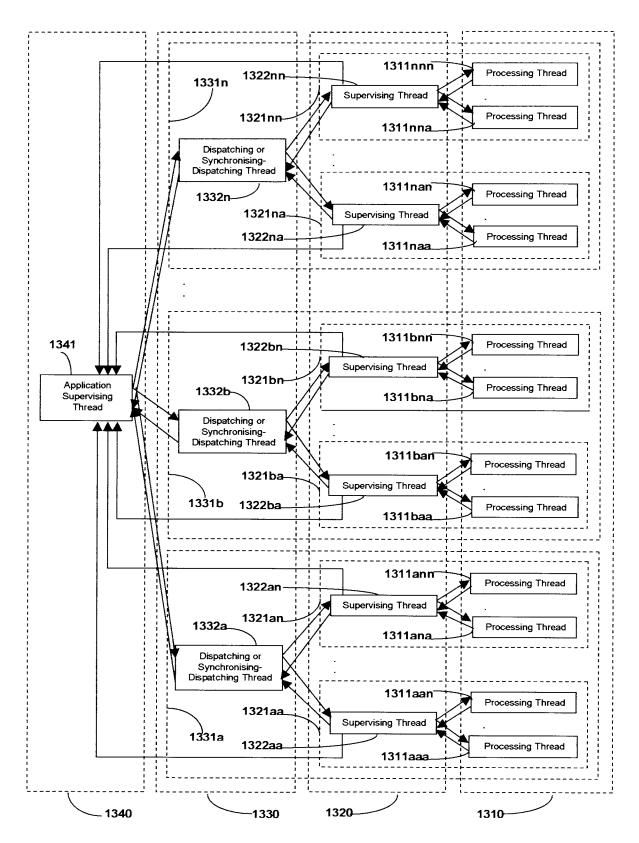
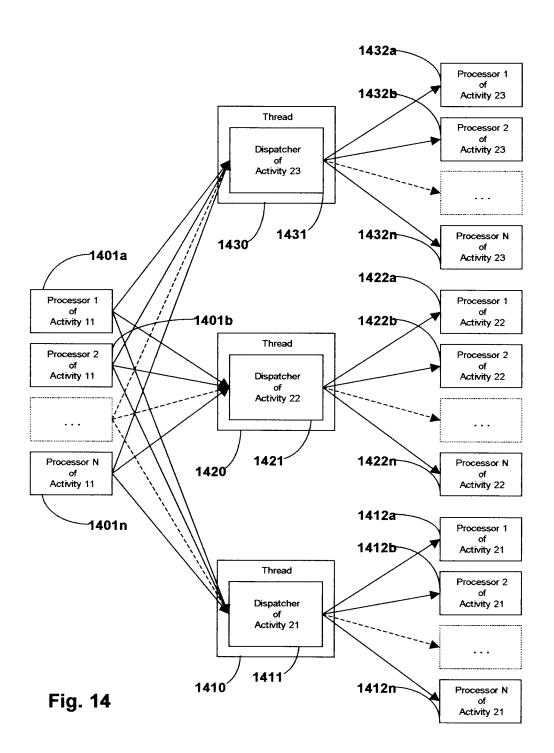
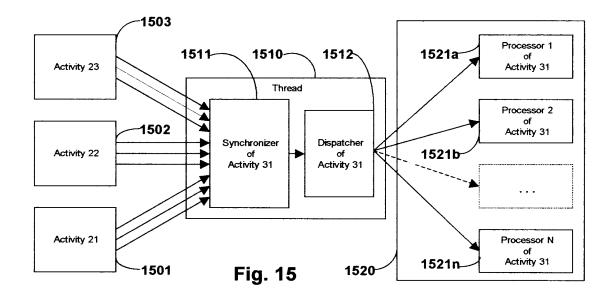
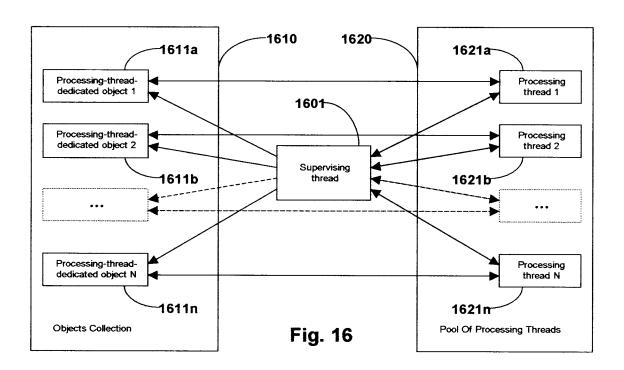
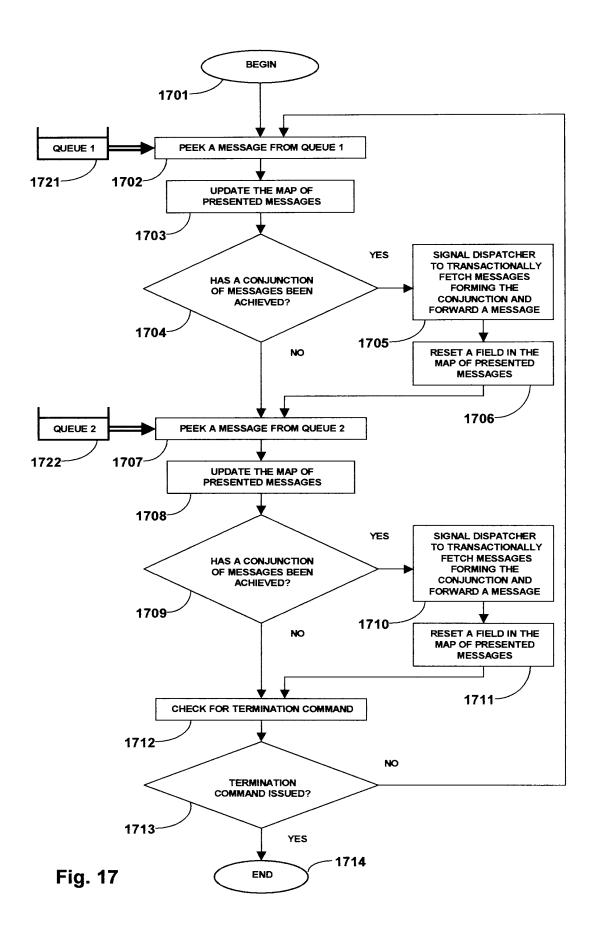


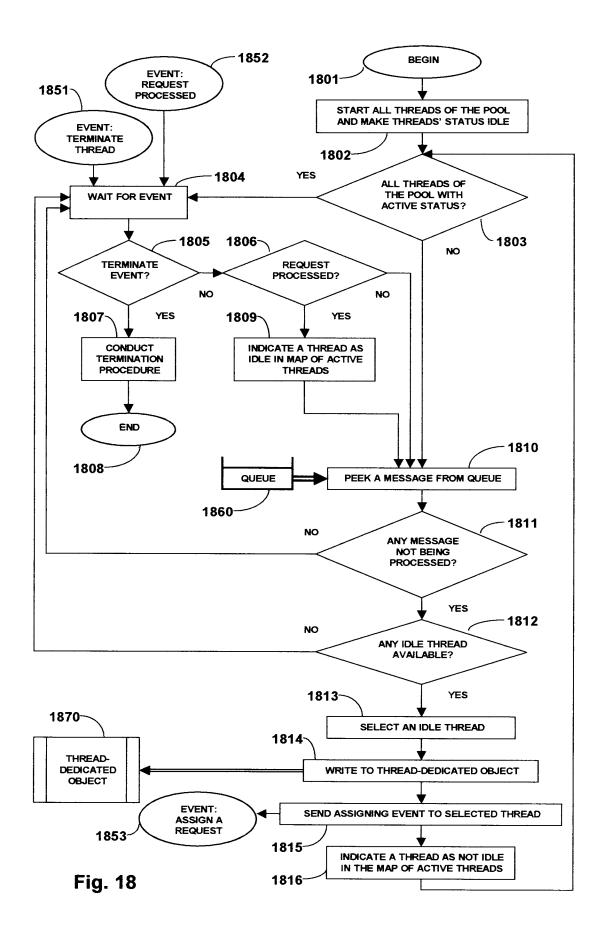
Fig. 13











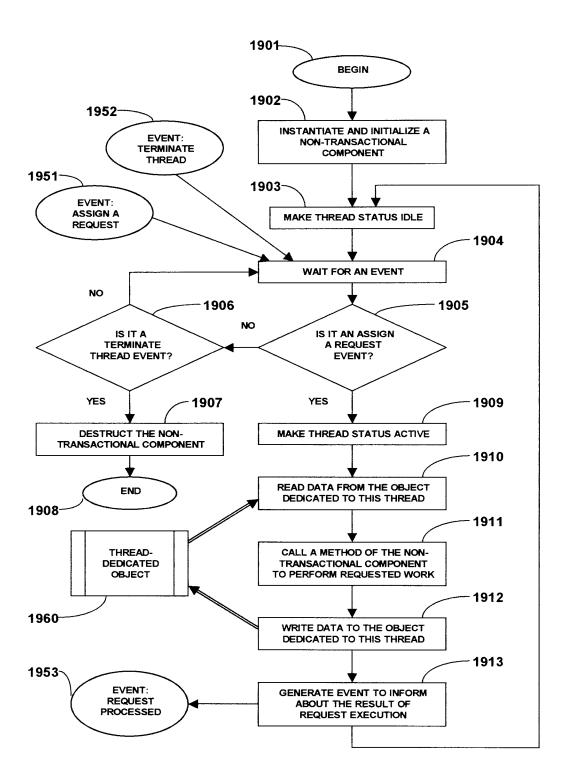
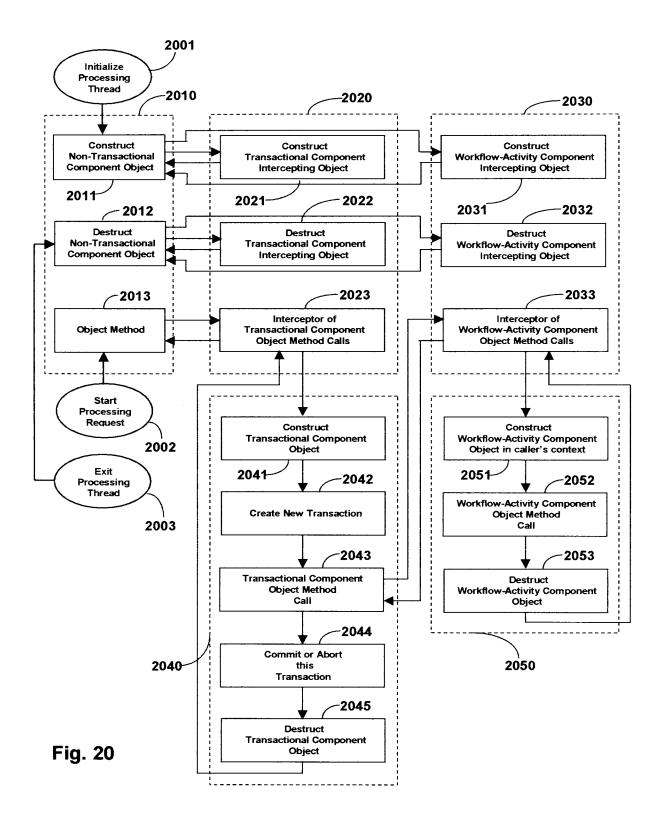
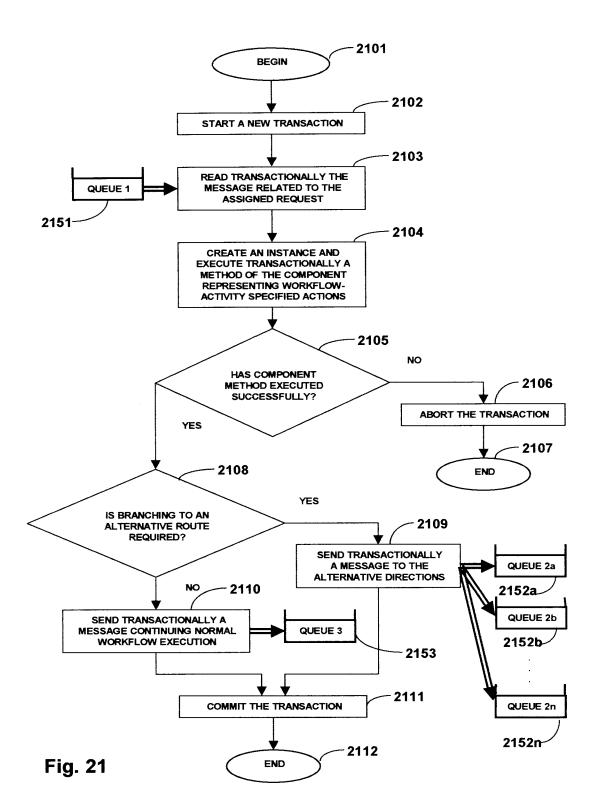
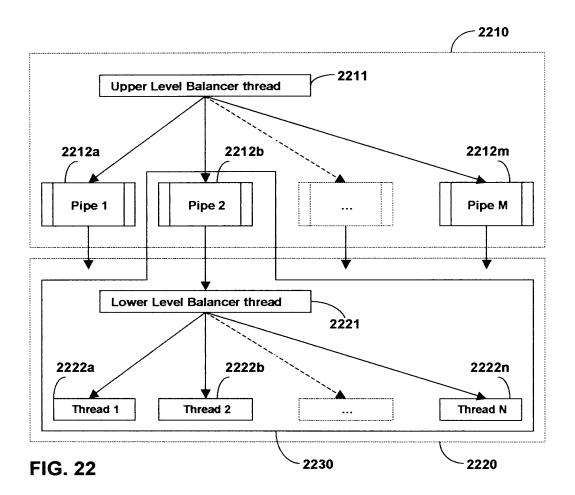
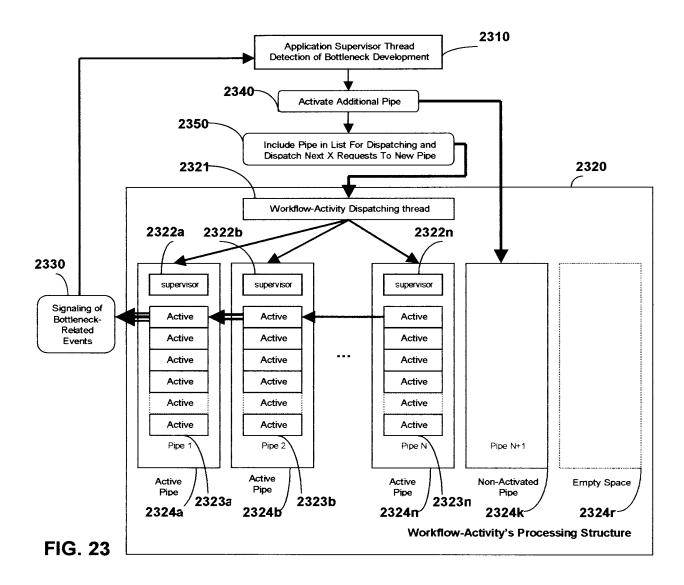


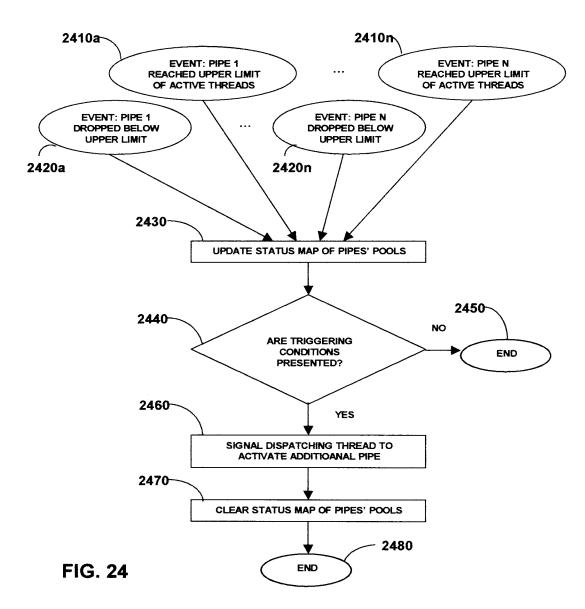
Fig. 19

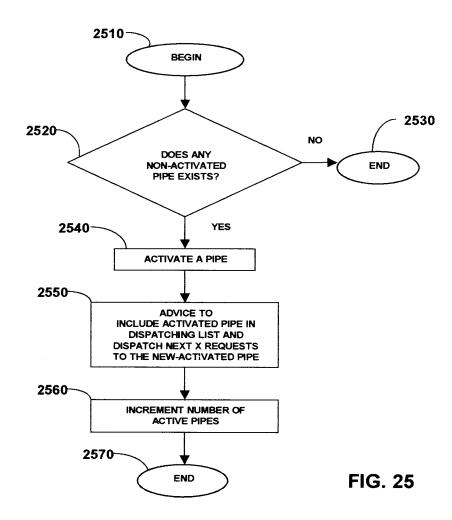












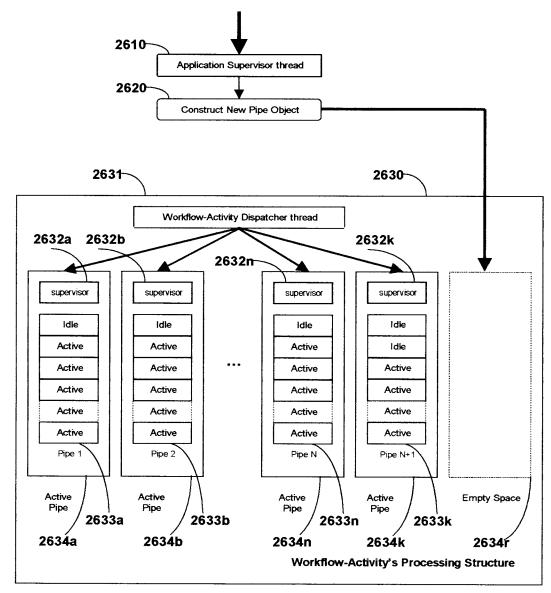
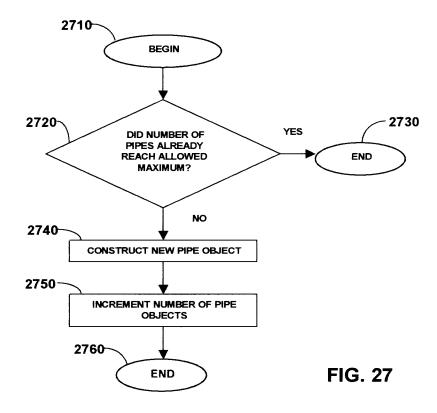
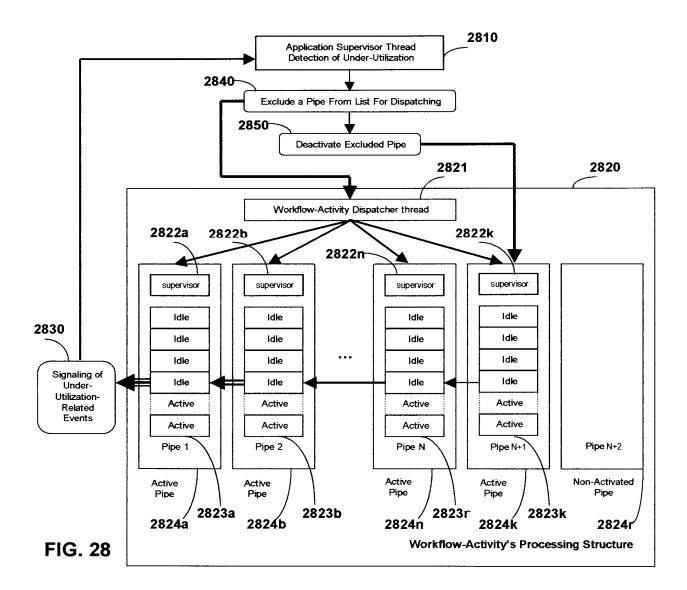
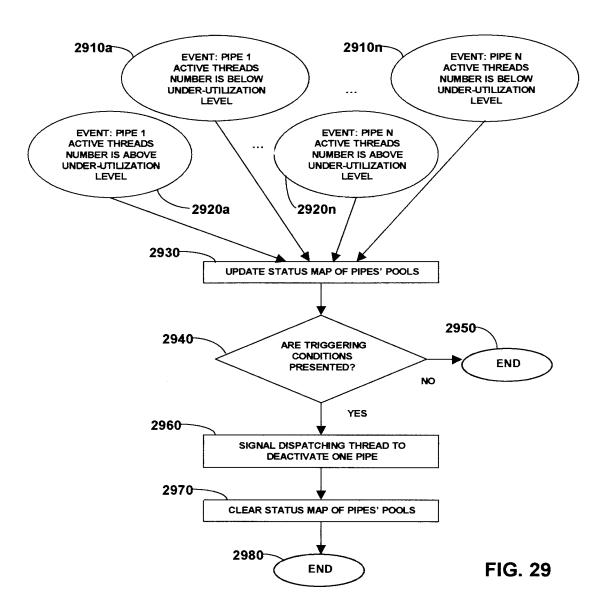
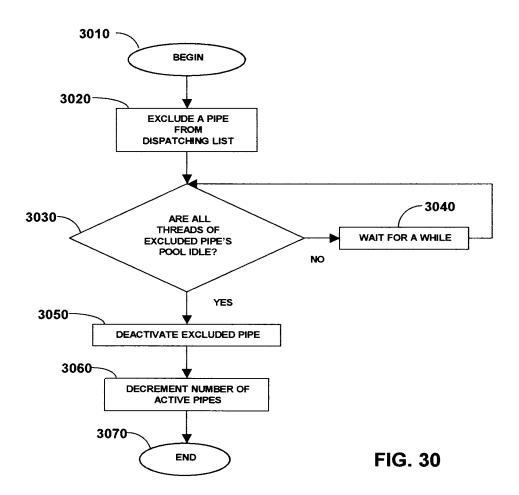


FIG. 26









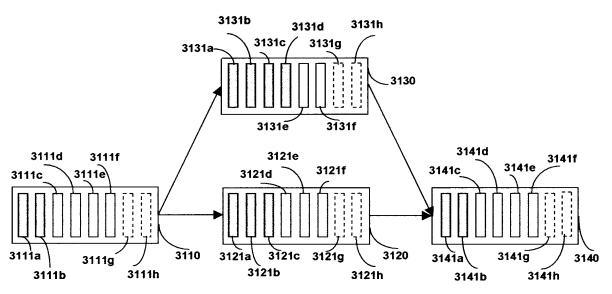


Fig. 31

